

CLASS FREE

PLAYER NAME _____

DUNGEON MASTER _____

DATE CHARACTER CREATED _____

CAMPAIGN _____

Level: _____ Exp Points: _____

Concept: _____

CHARACTER NAME

Profession: _____

Race: _____ Alignment: _____

Sex: _____ Age: _____ Height: _____ Religion: _____

Weight: _____ Hair: _____ Eyes: _____ Patron Deity: _____

Ethnicity: _____ Skin: _____ Background: _____

Subrace: _____ Size: _____ Social Class: _____

Handedness: Right Left Other Siblings: _____ Married?: _____ Children: _____

ABILITY SCORES

ABILITY MODIFIERS

STR

DEX

CON

INT

WIS

CHA

SAVING THROWS

___ Fortitude

___ Reflex

___ Will

Base Attack Bonus



HIT POINTS

Hit Point Maximum: _____

CURRENT HIT POINTS

Armor/Weapon Proficiencies

CHARACTER SKETCH

SKILLS

Bonus _____ Passive _____

___ Acrobatics (Dex) _____

___ Animal Handling (Cha) _____

___ Athletics (Str) _____

___ Concentration (Con) _____

___ Deception (Cha) _____

___ Heal (Wis) _____

___ Insight (Wis) _____

___ Intimidation (Cha) _____

___ Investigation (Int) _____

___ Knowledge: Arcana (Int) _____

___ Knowledge: History (Int) _____

___ Knowledge: Nature (Int) _____

___ Knowledge: Religion (Int) _____

___ Language (Int) _____

___ Manipulate Device (Dex) _____

___ Perception (Wis) _____

___ Perform (Cha) _____

___ Persuasion (Cha) _____

___ Sleight of Hand (Dex) _____

___ Stealth (Dex) _____

___ Survival (Wis) _____

___ _____ (___) _____

___ _____ (___) _____

___ _____ (___) _____



COMBAT

WEAPONS CARRIED

of Attacks: _____

Weapon: _____ To Hit: _____ Dmg: _____

Critical: _____ Range: _____ Type: _____

Weapon: _____ To Hit: _____ Dmg: _____

Critical: _____ Range: _____ Type: _____

Weapon: _____ To Hit: _____ Dmg: _____

Critical: _____ Range: _____ Type: _____

Weapon: _____ To Hit: _____ Dmg: _____

Critical: _____ Range: _____ Type: _____

Spells/Feats/Powers

Armor Class



Armor Worn: _____

Dex Lim: _____ Check Penalty: _____

Move Penalty: _____

Flat-footed AC: _____

Touch AC: _____



MOVEMENT

Chi Points



Initiative

Spell Points

LANGUAGES

