

NAME	RACE	SIZE	GENDER
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ATTRIBUTES							
STR	+	-	=				
BASE	BONUSES	PENALTIES	FINAL	ATTRIBUTE BONUS	LEVEL		
WIS	+	-	=				
BASE	BONUSES	PENALTIES	FINAL	ATTRIBUTE BONUS	EXPERIENCE		
INT	+	-	=				
BASE	BONUSES	PENALTIES	FINAL	ATTRIBUTE BONUS	MAX HP		
DEX	+	-	=				
BASE	BONUSES	PENALTIES	FINAL	ATTRIBUTE BONUS			
CON	+	-	=				
BASE	BONUSES	PENALTIES	FINAL	ATTRIBUTE BONUS			
CHA	+	-	=				
BASE	BONUSES	PENALTIES	FINAL	ATTRIBUTE BONUS			
							CURRENT HP

SAVING THROWS							
FORTITUDE	+	+	-	=			
BASE	CON BONUS	BONUSES	PENALTIES	TOTAL			
REFLEX	+	+	-	=			
BASE	DEX BONUS	BONUSES	PENALTIES	TOTAL			
WILL	+	+	-	=			
BASE	WIS BONUS	BONUSES	PENALTIES	TOTAL			

COMBAT AND MOVEMENT		
INITIATIVE MODIFIER	BASE MOVEMENT RATE	LOADED MOVEMENT RATE
BASE ATTACK BONUS	COMBAT MANEUVER BONUS	COMBAT MANEUVER DEFENSE

WEAPONS					
WEAPON	ATTACK BONUS	DAMAGE	CRITICAL	RANGE	DAM. TYPE
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ARMOR							
10	+	+	+	+	-	=	
ARMOR	SHIELD	DEXTERITY	BONUSES	PENALTIES	NORMAL AC		
10	+	+	+	+	-	=	
ARMOR	SHIELD	DEXTERITY	BONUSES	PENALTIES	FLAT-FOOTED AC		
10	+	+	+	+	-	=	
ARMOR	SHIELD	DEXTERITY	BONUSES	PENALTIES	TOUCH AC		
ARMOR WORN	MAX DEXTERITY	CHECK PENALTY	WEIGHT	MOVE PENALTY			
SHIELD WORN	MAX DEXTERITY	CHECK PENALTY	WEIGHT	MOVE PENALTY			

NOTES

